                    End-to-End Signing and Object Encryption for the
                    Extensible Messaging and Presence Protocol (XMPP)

Status of this Memo

   This document specifies an Internet standards track protocol for the
   Internet community, and requests discussion and suggestions for
   improvements. Please refer to the current edition of the "Internet
   Official Protocol Standards" (STD 1) for the standardization state
   and status of this protocol. Distribution of this memo is unlimited.

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Abstract

   This memo defines methods of end-to-end signing and object encryption
   for the Extensible Messaging and Presence Protocol (XMPP).

Table of Contents

1. Introduction

   This memo defines methods of end-to-end signing and object encryption
   for the Extensible Messaging and Presence Protocol (XMPP). (For
   information about XMPP, see [XMPP-CORE] and [XMPP-IM].) The method
   specified herein enables a sender to sign and/or encrypt an instant
   message sent to a specific recipient, sign and/or encrypt presence
   information that is directed to a specific user, and sign and/or
   encrypt any arbitrary XMPP stanza directed to a specific user. This
   memo thereby helps the XMPP specifications meet the requirements
   specified in [IMP-REQS].

1.1. Terminology

   This document inherits terminology defined in [CMS], [IMP-MODEL],
   [SMIME], and [XMPP-CORE].

   The capitalized key words "MUST", "MUST NOT", "REQUIRED", "SHALL",
   "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and
   "OPTIONAL" in this document are to be interpreted as described in BCP
   14, RFC 2119 [TERMS].

2. Requirements

   For the purposes of this memo, we stipulate the following
   requirements:

   1. The method defined MUST address signing and encryption
       requirements for minimal instant messaging and presence, as those
       are defined in [IMP-REQS]. In particular, the method MUST
       address the following requirements, which are copied here
       verbatim from [IMP-REQS]:

       * The protocol MUST provide means to ensure confidence that a
          received message (NOTIFICATION or INSTANT MESSAGE) has not
          been corrupted or tampered with. (Section 2.5.1)

       * The protocol MUST provide means to ensure confidence that a
          received message (NOTIFICATION or INSTANT MESSAGE) has not
          been recorded and played back by an adversary. (Section
          2.5.2)

       * The protocol MUST provide means to ensure that a sent message
          (NOTIFICATION or INSTANT MESSAGE) is only readable by ENTITIES
          that the sender allows. (Section 2.5.3)

* The protocol MUST allow any client to use the means to ensure
  non-corruption, non-playback, and privacy, but the protocol
  MUST NOT require that all clients use these means at all
  times. (Section 2.5.4)

* When A establishes a SUBSCRIPTION to B's PRESENCE INFORMATION,
  the protocol MUST provide A means of verifying the accurate
  receipt of the content B chooses to disclose to A. (Section
  5.1.4)

* The protocol MUST provide A means of verifying that the
  presence information is accurate, as sent by B. (Section
  5.3.1)

* The protocol MUST provide A means of ensuring that no other
  PRINCIPAL C can see the content of M. (Section 5.4.6)

* The protocol MUST provide A means of ensuring that no other
  PRINCIPAL C can tamper with M, and B means to verify that no
  tampering has occurred. (Section 5.4.7)

2. The method defined MUST enable interoperability with non-XMPP
    messaging systems that support the Common Presence and Instant
    Messaging (CPIM) specifications published by the Instant
    Messaging and Presence (IMPP) Working Group. Two corollaries of
    this requirement are:

    * Prior to signing and/or encrypting, the format of an instant
      message MUST conform to the CPIM Message Format defined in
      [MSGFMT].

    * Prior to signing and/or encrypting, the format of presence
      information MUST conform to the CPP Presence Information Data
      Format defined in [PIDF].

3. The method MUST follow the required procedures (including the
    specific algorithms) defined in [CPIM] and [CPP]. In particular,
    these documents specify:

    * Signing MUST use [SMIME] signatures with [CMS] SignedData.

    * Encryption MUST use [SMIME] encryption with [CMS]
      EnvelopeData.

4. In order to enable interoperable implementations, sending and
    receiving applications MUST implement the algorithms specified
    under Mandatory-to-Implement Cryptographic Algorithms (Section
    6.10).

We further stipulate that the following functionality is out of scope
for this memo:

o Discovery of support for this protocol. An entity could discover
   whether another entity supports this protocol by (1) attempting to
   send signed or encrypted stanzas and receiving an error stanza
   ("technical" discovery) or a textual message in reply ("social"
   discovery) if the protocol is not supported, or (2) using a
   dedicated service discovery protocol, such as [DISCO] or [CAPS].
   However, the definition of a service discovery protocol is out of
   scope for this memo.

o Signing or encryption of XMPP groupchat messages, which are
   mentioned in [XMPP-IM] but not defined therein since they are not
   required by [IMP-REQS]; such messages are best specified in [MUC].

o Signing or encryption of broadcasted presence as described in
   [XMPP-IM] (the methods defined herein apply to directed presence
   only).

o Signing or encryption of communications that occur within the
   context of applications other than instant messaging and presence
   as those are described in [IMP-MODEL] and [IMP-REQS].

3. Securing Messages

3.1. Process for Securing Messages

In order to sign and/or encrypt a message, a sending agent MUST use
the following procedure:

1. Generate a "Message/CPIM" object as defined in [MSGFMT].

2. Sign and/or encrypt both the headers and content of the
    "Message/CPIM" object as specified in Requirement 3 of Section 2
    above.

3. Provide the resulting signed and/or encrypted object within an
    XML CDATA section (see Section 2.7 of [XML]) contained in an
    child of a stanza, where the element is
    qualified by the 'urn:ietf:params:xml:ns:xmpp-e2e' namespace as
    specified more fully in Section 9 below.

3.2. Example of a Signed Message

The following example illustrates the defined steps for signing a
message.

First, the sending agent generates a "Message/CPIM" object in
accordance with the rules and formats specified in [MSGFMT].

Example 1: Sender generates "Message/CPIM" object:

```
|   Content-type: Message/CPIM
|
|   From: Juliet Capulet <im:juliet@example.com>
|   To: Romeo Montague <im:romeo@example.net>
|   DateTime: 2003-12-09T11:45:36.66Z
|   Subject: Imploring
|
|   Content-type: text/plain; charset=utf-8
|   Content-ID: <1234567890@example.com>
|
|   Wherefore art thou, Romeo?
```

Once the sending agent has generated the "Message/CPIM" object, the
sending agent may sign it. The result is a multipart [SMIME] object
(see [MULTI]) that has a Content-Type of "multipart/signed" and
includes two parts: one whose Content-Type is "Message/CPIM" and
another whose Content-Type is "application/pkcs7-signature".

Example 2: Sender generates multipart/signed object:

```
|    Content-Type: multipart/signed; boundary=next;
|                  micalg=sha1;
|                  protocol=application/pkcs7-signature
|
|    --next
|    Content-type: Message/CPIM
|
|    From: Juliet Capulet <im:juliet@example.com>
|    To: Romeo Montague <im:romeo@example.net>
|    DateTime: 2003-12-09T23:45:36.66Z
|    Subject: Imploring
|
|    Content-type: text/plain; charset=utf-8
|    Content-ID: <1234567890@example.com>
|
|    Wherefore art thou, Romeo?
|    --next
|    Content-Type: application/pkcs7-signature
|    Content-Disposition: attachment;handling=required;\
|                                   filename=smime.p7s
|
|    [signed body part]
|
|    --next--
```

The sending agent now wraps the "multipart/signed" object in an XML
CDATA section, which is contained in an <e2e/> element that is
included as a child element of the XMPP message stanza and that is
qualified by the 'urn:ietf:params:xml:ns:xmpp-e2e' namespace.

Example 3: Sender generates XMPP message stanza:

```
| <message to='romeo@example.net/orchard' type='chat'>
|   <e2e xmlns='urn:ietf:params:xml:ns:xmpp-e2e'>
| <![CDATA[
| Content-Type: multipart/signed; boundary=next;
|                micalg=sha1;
|                protocol=application/pkcs7-signature
|
| --next
| Content-type: Message/CPIM
|
| From: Juliet Capulet <im:juliet@example.com>
| To: Romeo Montague <im:romeo@example.net>
| DateTime: 2003-12-09T23:45:36.66Z
| Subject: Imploring
|
| Content-type: text/plain; charset=utf-8
| Content-ID: <1234567890@example.com>
|
| Wherefore art thou, Romeo?
| --next
| Content-Type: application/pkcs7-signature
| Content-Disposition: attachment;handling=required;\
|                               filename=smime.p7s
|
| [signed body part]
|
| --next--
| ]]>
|   </e2e>
| </message>
```

3.3. Example of an Encrypted Message

   The following example illustrates the defined steps for encrypting a
   message.

   First, the sending agent generates a "Message/CPIM" object in
   accordance with the rules and formats specified in [MSGFMT].

Example 4: Sender generates "Message/CPIM" object:

```
|   Content-type: Message/CPIM
|
|   From: Juliet Capulet <im:juliet@example.com>
|   To: Romeo Montague <im:romeo@example.net>
|   DateTime: 2003-12-09T11:45:36.66Z
|   Subject: Imploring
|
|   Content-type: text/plain; charset=utf-8
|   Content-ID: <1234567890@example.com>
|
|   Wherefore art thou, Romeo?
```

Once the sending agent has generated the "Message/CPIM" object, the
sending agent may encrypt it.

Example 5: Sender generates encrypted object:

```
|   U2FsdGVkX19okeKTlLxa/1n1FE/upwn1D20GhPWqhDWlexKMUKYJInTWzERP+vcQ
|   /OxFs40uc9Fx81a5/62p/yPb/UWnuG6SR6o3Ed2zwcusDImyyz125HFERdDUMBC9
|   Pt6Z4cTGKBmJzZBGyuc3Y+TMBTxqFFUAxeWaoxnZrrl+LP72vwbriYc3KCMxDbQL
|   Igc1Vzs5/5JecegMieNY24SlNyX9HMFRNFpbI64vLxYEk55A+3IYbZsluCFT31+a
|   +GeAvJkvH64LRV4mPbUhENTQ2wbAwnOTvbLIaQEQrii78xNEh+MK8Bx7TBTvi4yH
|   Ddzf9Sim6mtWsXaCAvWSyp0X91d7xRJ4JIgKfPzkxNsWJFCLthQS1p734eDxXVd3
|   i08lEHzyll6htuEr59ZDAw==
```

The sending agent now wraps the encrypted object in an XML CDATA
section, which is contained in an <e2e/> element that is included as
a child element of the XMPP message stanza and that is qualified by
the 'urn:ietf:params:xml:ns:xmpp-e2e' namespace.

Example 6: Sender generates XMPP message stanza:

```
|   <message to='romeo@example.net/orchard' type='chat'>
|     <e2e xmlns='urn:ietf:params:xml:ns:xmpp-e2e'>
|   <![CDATA[
|   U2FsdGVkX19okeKTlLxa/1n1FE/upwn1D20GhPWqhDWlexKMUKYJInTWzERP+vcQ
|   /OxFs40uc9Fx81a5/62p/yPb/UWnuG6SR6o3Ed2zwcusDImyyz125HFERdDUMBC9
|   Pt6Z4cTGKBmJzZBGyuc3Y+TMBTxqFFUAxeWaoxnZrrl+LP72vwbriYc3KCMxDbQL
|   Igc1Vzs5/5JecegMieNY24SlNyX9HMFRNFpbI64vLxYEk55A+3IYbZsluCFT31+a
|   +GeAvJkvH64LRV4mPbUhENTQ2wbAwnOTvbLIaQEQrii78xNEh+MK8Bx7TBTvi4yH
|   Ddzf9Sim6mtWsXaCAvWSyp0X91d7xRJ4JIgKfPzkxNsWJFCLthQS1p734eDxXVd3
|   i08lEHzyll6htuEr59ZDAw==
|   ]]>
|     </e2e>
|   </message>
```

4. Securing Presence

4.1. Process for Securing Presence Information

   In order to sign and/or encrypt presence information, a sending agent
   MUST use the following procedure:

   1. Generate an "application/pidf+xml" object as defined in [PIDF].
   2. Sign and/or encrypt the "application/pidf+xml" object as
       specified in Requirement 3 of Section 2 above.
   3. Provide the resulting signed and/or encrypted object within an
       XML CDATA section (see Section 2.7 of [XML]) contained in an
       child of a stanza, where the element is
       qualified by the 'urn:ietf:params:xml:ns:xmpp-e2e' namespace. The
       stanza MUST include a 'to' attribute, i.e., it must
       be an instance of directed presence as defined in [XMPP-IM].

4.2. Example of Signed Presence Information

   The following example illustrates the defined steps for signing
   presence information.

   First, the sending agent generates an "application/pidf+xml" object
   in accordance with the rules and formats specified in [PIDF].

   Example 7: Sender generates "application/pidf+xml" object:

   | <?xml version="1.0" encoding="UTF-8"?>
   | <presence xmlns="urn:ietf:params:xml:ns:pidf"
   | xmlns:im="urn:ietf:params:xml:ns:pidf:im"
   | entity="pres:juliet@example.com">
   | <tuple id="hr0zny"
   | <status>
   | <basic>open</basic>
   | <im:im>away</im:im>
   | </status>
   | <note xml:lang="en">retired to the chamber</note>
   | <timestamp>2003-12-09T23:53:11.31</timestamp>
   | </tuple>
   | </presence>

   Once the sending agent has generated the "application/pidf+xml"
   object, the sending agent may sign it. The result is a multipart
   [SMIME] object (see [MULTI]) that has a Content-Type of
   "multipart/signed" and includes two parts: one whose Content-Type is
   "application/pidf+xml" and another whose Content-Type is
   "application/pkcs7-signature".

Example 8: Sender generates multipart/signed object:

```
|    Content-Type: multipart/signed; boundary=next;
|                  micalg=sha1;
|                  protocol=application/pkcs7-signature
|
|    --next
|    Content-type: application/pidf+xml
|    Content-ID: <2345678901@example.com>
|
|    <xml version="1.0" encoding="UTF-8"?>
|    <presence xmlns="urn:ietf:params:xml:ns:pidf"
|              xmlns:im="urn:ietf:params:xml:ns:pidf:im"
|              entity="pres:juliet@example.com">
|      <tuple id="hr0zny">
|        <status&gt;
|          <basic>open</basic>
|          <im:im>away</im:im>
|        </status>
|        <note xml:lang="en">retired to the chamber</note>
|        <timestamp>2003-12-09T23:53:11.31Z</timestamp>
|      </tuple>
|    </presence>
|    --next
|    Content-Type: application/pkcs7-signature
|    Content-Disposition: attachment;handling=required;\
|                                    filename=smime.p7s
|
|    [signed body part]
|
|    --next--
```

The sending agent now wraps the "multipart/signed" object in an XML
CDATA section, which is contained in an <e2e/> element that is
included as a child element of the XMPP message stanza and that is
qualified by the 'urn:ietf:params:xml:ns:xmpp-e2e' namespace.

Example 9: Sender generates XMPP presence stanza:

```
|    <presence to='romeo@example.net/orchard'>
|      <e2e xmlns='urn:ietf:params:xml:ns:xmpp-e2e'>
|    <![CDATA[
|    Content-Type: multipart/signed; boundary=next;
|                  micalg=sha1;
|                  protocol=application/pkcs7-signature
|
|    --next
|    Content-type: application/pidf+xml
|    Content-ID: <2345678901@example.com>
|
|    <xml version="1.0" encoding="UTF-8"?>
|    <presence xmlns="urn:ietf:params:xml:ns:pidf"
|              xmlns:im="urn:ietf:params:xml:ns:pidf:im"
|              entity="pres:juliet@example.com">
|      <tuple id="hr0zny">
|        <status>
|          <basic>open</basic>
|          <im:im>away</im:im>
|        </status>
|        <note xml:lang="en">retired to the chamber</note>
|        <timestamp>2003-12-09T23:53:11.31Z</timestamp>
|      </tuple>
|    </presence>
|    --next
|    Content-Type: application/pkcs7-signature
|    Content-Disposition: attachment;handling=required;\
|                                     filename=smime.p7s
|
|    [signed body part]
|
|    --next--
|    ]]>
|      </e2e>
|    </presence>
```

4.3. Example of Encrypted Presence Information

   The following example illustrates the defined steps for encrypting
   presence information.

   First, the sending agent generates an "application/pidf+xml" object
   in accordance with the rules and formats specified in [PIDF].

Example 10: Sender generates "application/pidf+xml" object:

```
| <?xml version="1.0" encoding="UTF-8"?>
| <presence xmlns="urn:ietf:params:xml:ns:pidf"
|           xmlns:im="urn:ietf:params:xml:ns:pidf:im"
|           entity="pres:juliet@example.com">
|   <tuple id="hr0zny">
|     <status>
|       <basic>open</basic>
|       <im:im>away</im:im>
|     </status>
|     <note xml:lang="en">retired to the chamber</note>
|     <timestamp>2003-12-09T23:53:11.31</timestamp>
|   </tuple>
| </presence>
```

Once the sending agent has generated the "application/pidf+xml"
object, the sending agent may encrypt it.

Example 11: Sender generates encrypted object:

```
| U2FsdGVkX18VJPbx5GMdFPTPZrHLC9QGiVP+ziczu6zWZLFQxae6O5PP6iqpr2No
| zOvBVMWvYeRAT0zd18hr6qsqKiGl/GZpAAbTvPtaBxeIykxsd1+CX+U+iw0nEGCr
| bjiQrk0qUKJ79bNxwRnqdidjhyTpKSbOJC0XZ8CTe7AE9KDM3Q+uk+O3jrqX4byL
| GBlKThbzKidxz32ObojPEEwfFiM/yUeqYUP1OcJpUmeQ8lcXhD6tcx+m2MAyYYLP
| boKQxpLknxRnbM8T/voedlnFLbbDu69mOlxDPbr1mHZd3hDsyFudb1fb4rI3Kw0K
| Nq+3udr2IkysviJDgQo+xGIQUG/5sED/mAaPRlj4f/JtTzvT4EaQTawv69ntXfKV
| MCr9KdIMMdjdJzOJkYLoAhNVrcZn5tw8WsJGwuKuhYb/SShy7InzOapPaPAl7/Mm
| PHj7zj3NZ6EEIweDOuAwWlIG/dT506tci27+EW7JnXwMPnFMkF+6a7tr/0Y+iiej
| woJxUIBqCOgX+U7srHpK2NYtNTZ7UQp2V0yEx1JV8+Y=
```

The sending agent now wraps the encrypted object in an XML CDATA
section, which is contained in an <e2e/> element that is included as
a child element of the XMPP message stanza and that is qualified by
the 'urn:ietf:params:xml:ns:xmpp-e2e' namespace.

   Example 12: Sender generates XMPP presence stanza:

   | <presence to='romeo@example.net/orchard'>
   | <e2e xmlns='urn:ietf:params:xml:ns:xmpp-e2e'>
   | <![CDATA[
   | U2FsdGVkX18VJPbx5GMdFPTPZrHLC9QGiVP+ziczu6zWZLFQxae6O5PP6iqpr2No
   | zOvBVMWvYeRAT0zd18hr6qsqKiGl/GZpAAbTvPtaBxeIykxsd1+CX+U+iw0nEGCr
   | bjiQrk0qUKJ79bNxwRnqdidjhyTpKSbOJC0XZ8CTe7AE9KDM3Q+uk+O3jrqX4byL
   | GBlKThbzKidxz32ObojPEEwfFiM/yUeqYUP1OcJpUmeQ8lcXhD6tcx+m2MAyYYLP
   | boKQxpLknxRnbM8T/voedlnFLbbDu69mOlxDPbr1mHZd3hDsyFudb1fb4rI3Kw0K
   | Nq+3udr2IkysviJDgQo+xGIQUG/5sED/mAaPRlj4f/JtTzvT4EaQTawv69ntXfKV
   | MCr9KdIMMdjdJzOJkYLoAhNVrcZn5tw8WsJGwuKuhYb/SShy7InzOapPaPAl7/Mm
   | PHj7zj3NZ6EEIweDOuAwWlIG/dT506tci27+EW7JnXwMPnFMkF+6a7tr/0Y+iiej
   | woJxUIBqCOgX+U7srHpK2NYtNTZ7UQp2V0yEx1JV8+Y=
   |]]>
   | </e2e>
   | </presence>

5. Securing Arbitrary XMPP Data

   The foregoing sections of this memo describe how to secure "least
   common denominator" messaging and presence data of the kind that can
   be directly translated into the MSGFMT or PIDF formats. However,
   XMPP possesses a third base-level stanza type (<iq/>) in addition to
   and , as well as the ability to include
   extended XML data within arbitrary child elements of the three core
   stanza types. Therefore, it would be desirable to secure such data
   if possible.

   Because [MSGFMT] specifies the ability to encapsulate any MIME type,
   the approach taken in this memo is to include arbitrary XMPP data in
   an XML media type named "application/xmpp+xml" as specified more
   fully in Section 10 below.

   The following examples illustrate the structure of the
   "application/xmpp+xml" MIME type. (Note: The
   'http://jabber.org/protocol/evil' namespace used in these examples is
   associated with an April Fool's protocol written to be the instant
   messaging equivalent of RFC 3514; it is included only as an instance
   of extended information included in an XML stanza and should not be
   taken seriously as a functional XMPP extension.)

Example 13: Message stanza with extended data contained in
"application/xmpp+xml" MIME type:

```
|     <?xml version='1.0' encoding='UTF-8'?>
|     <xmpp xmlns='jabber:client'>
|       <message
|           from='iago@example.com/pda'
|           to='emilia@example.com/cell'>
|         <body>
|           I told him what I thought, and told no more
|           Than what he found himself was apt and true.
|         </body>
|         <evil xmlns='http://jabber.org/protocol/evil'/>
|       </message>
|     </xmpp>
```

Example 14: Presence stanza with extended data contained in
"application/xmpp+xml" MIME type:

```
|     <?xml version='1.0' encoding='UTF-8'?>
|     <xmpp xmlns='jabber:client'>
|       <presence from='iago@example.com/pda'>
|         <show>dnd</show>
|         <status>Fomenting dissension</status>
|         <evil xmlns='http://jabber.org/protocol/evil'/>
|       </presence>
|     </xmpp>
```

Example 15: IQ stanza with extended data contained in "application/
xmpp+xml" MIME type:

```
|     <?xml version='1.0' encoding='UTF-8'?>
|     <xmpp xmlns='jabber:client'>
|       <iq type='result'
|           from='iago@example.com/pda'
|           to='emilia@example.com/cell'
|           id='evil1'>
|         <query xmlns='jabber:iq:version'>
|           <name>Stabber</name>
|           <version>666</version>
|           <os>FiendOS</os>
|         </query>
|         <evil xmlns='http://jabber.org/protocol/evil'/>
|       </iq>
|     </xmpp>
```

Just as with the "Message/CPIM" and "application/pidf+xml" objects,
the "application/xmpp+xml" object would be signed and/or encrypted,
then encapsulated within an XML CDATA section (see Section 2.7 of
[XML]) contained in an <e2e/> child of a <presence/> stanza, where
the <e2e/> element is qualified by the
'urn:ietf:params:xml:ns:xmpp-e2e' namespace.

6. Rules for S/MIME Generation and Handling

6.1. Certificate Enrollment

   [SMIME] does not specify how to obtain a certificate from a
   certificate authority, but instead mandates that every sending agent
   must already have a certificate. The PKIX Working Group has, at the
   time of this writing, produced two separate standards for certificate
   enrollment: [CMP] and [CMC]. Which method to use for certificate
   enrollment is outside the scope of this memo.

6.2. Certificate Retrieval

   A receiving agent MUST provide some certificate retrieval mechanism
   in order to gain access to certificates for recipients of digital
   envelopes. This memo does not address how S/MIME agents handle
   certificates, only what they do after a certificate has been
   validated or rejected. S/MIME certification issues are covered in
   [CERT].

   However, at a minimum, for initial S/MIME deployment, a user agent
   SHOULD automatically generate a message to an intended recipient
   requesting that recipient's certificate in a signed return message.
   Receiving and sending agents SHOULD also provide a mechanism to allow
   a user to "store and protect" certificates for correspondents in such
   a way so as to guarantee their later retrieval.

6.3. Certificate Names

   End-entity certificates used by XMPP entities in the context of this
   memo SHOULD contain a valid instant messaging and presence address.
   The address SHOULD be specified as both an 'im:' URI (for instant
   messaging, as defined in [CPIM]) and a 'pres:' URI (for presence, as
   defined in [CPP]); each of these URIs SHOULD be specified in a
   separate GeneralName entry of type uniformResourceIdentifier inside
   the subjectAltName (i.e., two separate entries). Information in the
   subject distinguished name SHOULD be ignored.

   Each URI MUST be of the form <im:address> or <pres:address>, where
   the "address" portion is an XMPP address (also referred to as a
   Jabber Identifier or JID) as defined in [XMPP-CORE], prepended with

the 'im:' or 'pres:' URI scheme. The address SHOULD be of the form
<node@domain> (i.e., a "bare JID"), although any valid JID form MAY
be used.

The value of the JID contained in the XMPP 'from' attribute MUST
match a JID provided in the signer's certificate, with the exception
that the resource identifier portion of the JID contained in the
'from' attribute SHOULD be ignored for matching purposes.

Receiving agents MUST check that the sending JID matches a JID
provided in the signer's certificate, with the exception that the
resource identifier portion of the JID contained in the 'from'
attribute SHOULD be ignored for matching purposes. A receiving agent
SHOULD provide some explicit alternate processing of the stanza if
this comparison fails, which may be to display a message informing
the recipient of the addresses in the certificate or other
certificate details.

The subject alternative name extension is used in S/MIME as the
preferred means to convey the instant messaging and presence address
that corresponds to the entity for this certificate. Any XMPP
address present in the certificate MUST be encoded using the ASN.1
Object Identifier "id-on-xmppAddr" as specified in Section 5.1.1 of
[XMPP-CORE].

6.4. Transfer Encoding

Because it is expected that XMPP applications will not interface with
older 7-bit systems, the transfer encoding (as defined in Section
3.1.2 of [SMIME]) MUST be "binary".

6.5. Order of Signing and Encrypting

If a stanza is both signed and encrypted, it SHOULD be signed first,
then encrypted.

6.6. Inclusion of Certificates

If the sender and recipient are involved in an active messaging
session over a period of time, the sending agent SHOULD include the
sender's certificate along with at least one encrypted message stanza
every five minutes. Outside the context of an active messaging
session, the sending agent SHOULD include the sender's certificate
along with each encrypted message stanza. A sending agent MAY
include the sender's certificate along with each encrypted presence
stanza. However, a sending agent SHOULD NOT include a certificate
more than once every five minutes.

6.7. Attachment and Checking of Signatures

   Sending agents SHOULD attach a signature to each encrypted XML
   stanza. If a signature is attached, a Content-Disposition header
   field (as defined in [DISP]) SHOULD be included to specify how the
   signature is to be handled by the receiving application.

   If the receiving agent determines that the signature attached to an
   encrypted XML stanza is invalid, it SHOULD NOT present the stanza to
   the intended recipient (human or application), SHOULD provide some
   explicit alternate processing of the stanza (which may be to display
   a message informing the recipient that the attached signature is
   invalid), and MAY return a stanza error to the sender as described
   under Recipient Error Handling (Section 7).

6.8. Decryption

   If the receiving agent is unable to decrypt the encrypted XML stanza,
   it SHOULD NOT present the stanza to the intended recipient (human or
   application), SHOULD provide some explicit alternate processing of
   the stanza (which may be to display a message informing the recipient
   that it has received a stanza that cannot be decrypted), and MAY
   return a stanza error to the sender as described under Recipient
   Error Handling (Section 7).

6.9. Inclusion and Checking of Timestamps

   Timestamps are included in "Message/CPIM" and "application/pidf+xml"
   objects to help prevent replay attacks. All timestamps MUST conform
   to [DATETIME] and be presented as UTC with no offset, including
   fractions of a second as appropriate. Absent a local adjustment to
   the sending agent's perceived time or the underlying clock time, the
   sending agent MUST ensure that the timestamps it sends to the
   receiver increase monotonically (if necessary by incrementing the
   seconds fraction in the timestamp if the clock returns the same time
   for multiple requests). The following rules apply to the receiving
   application:

   o It MUST verify that the timestamp received is within five minutes
      of the current time.

   o It SHOULD verify that the timestamp received is greater than any
      timestamp received in the last 10 minutes which passed the
      previous check.

o If any of the foregoing checks fails, the timestamp SHOULD be
   presented to the receiving entity (human or application) marked as
   "old timestamp", "future timestamp", or "decreasing timestamp",
   and the receiving entity MAY return a stanza error to the sender
   as described under Recipient Error Handling (Section 7).

6.10. Mandatory-to-Implement Cryptographic Algorithms

   All implementations MUST support the following algorithms.
   Implementations MAY support other algorithms as well.

   For CMS SignedData:

   o The SHA-1 message digest as specified in [CMS-ALG] section 2.1.

   o The RSA (PKCS #1 v1.5) with SHA-1 signature algorithm, as
      specified in [CMS-ALG] section 3.2.

   For CMS EnvelopedData:

   o The RSA (PKCS #1 v1.5) key transport, as specified in [CMS-ALG]
      section 4.2.1.

   o The AES-128 encryption algorithm in CBC mode, as specified in
      [CMS-AES].

7. Recipient Error Handling

   When an XMPP entity receives an XML stanza containing data that is
   signed and/or encrypted using the protocol described herein, several
   scenarios are possible:

   Case #1: The receiving application does not understand the protocol.

   Case #2: The receiving application understands the protocol and is
      able to decrypt the payload and verify the sender's signature.

   Case #3: The receiving application understands the protocol and is
      able to decrypt the payload and verify the sender's signature, but
      the timestamps fail the checks specified above under Checking of
      Timestamps (Section 6.9).

   Case #4: The receiving application understands the protocol and is
      able to decrypt the payload but is unable to verify the sender's
      signature.

   Case #5: The receiving application understands the protocol but is
      unable to decrypt the payload.

In Case #1, the receiving application MUST do one and only one of the
following: (1) ignore the <e2e/> extension, (2) ignore the entire
stanza, or (3) return a <service-unavailable/> error to the sender,
as described in [XMPP-CORE].

In Case #2, the receiving application MUST NOT return a stanza error
to the sender, since this is the success case.

In Case #3, the receiving application MAY return a
error to the sender (as described in [XMPP-CORE]), optionally
supplemented by an application-specific error condition element
as shown below:

Example 16: Recipient returns error:

```
<message from='romeo@example.net/orchard' type='chat'>
  <e2e xmlns='urn:ietf:params:xml:ns:xmpp-e2e'>
  [CDATA section here]
  </e2e>
  <error type='modify'>
    <not-acceptable xmlns='urn:ietf:params:xml:ns:xmpp-stanzas'/>
    <bad-timestamp xmlns='urn:ietf:params:xml:xmpp-e2e'/>
  </error>
</message>
```

In Case #4, the receiving application SHOULD return a
error to the sender (as described in [XMPP-CORE]),
optionally supplemented by an application-specific error condition
element as shown below:

Example 17: Recipient returns error:

```
<message from='romeo@example.net/orchard' type='chat'>
  <e2e xmlns='urn:ietf:params:xml:ns:xmpp-e2e'>
  [CDATA section here]
  </e2e>
  <error type='modify'>
    <not-acceptable xmlns='urn:ietf:params:xml:ns:xmpp-stanzas'/>
    <unverified-signature xmlns='urn:ietf:params:xml:xmpp-e2e'/>
  </error>
</message>
```

In Case #5, the receiving application SHOULD return a
error to the sender (as described in [XMPP-CORE]), optionally
supplemented by an application-specific error condition element
as shown below:

Example 18: Recipient returns <bad-request/> error:

```
<message from='romeo@example.net/orchard' type='chat'>
  <e2e xmlns='urn:ietf:params:xml:ns:xmpp-e2e'>
  [CDATA section here]
  </e2e>
  <error type='modify'>
    <bad-request xmlns='urn:ietf:params:xml:ns:xmpp-stanzas'/>
    <decryption-failed xmlns='urn:ietf:params:xml:xmpp-e2e'/>
  </error>
</message>
```

8. Secure Communications Through a Gateway

   A common method for achieving interoperability between two disparate
   services is through the use of a "gateway" that interprets the
   protocols of each service and translates them into the protocols of
   the other. The CPIM specifications (specifically [MSGFMT] and [PIDF]
   define the common profiles to be used for interoperability between
   instant messaging and presence services that comply with [IMP-REQS].
   In the case of communications between an XMPP service and a non-XMPP
   service, we can visualize this relationship as follows:

```
+-------------+          +-------------+          +------------+
|             |          |             |          |            |
|    XMPP     |          |  XMPP-CPIM  |          |  Non-XMPP  |
|   Service   | <---->   |   Gateway   | <---->   |  Service   |
|             |          |             |          |            |
+-------------+          +-------------+          +------------+
```

   The end-to-end encryption method defined herein enables the exchange
   of encrypted and/or signed instant messages and presence through an
   XMPP-CPIM gateway. In particular:

   o When a gateway receives a secured XMPP message or presence stanza
      from the XMPP service that is addressed to a user on the non-XMPP
      service, it MUST remove the XMPP "wrapper" (everything down to and
      including the <e2e> and </e2e> tags) in order to reveal the
      multipart S/MIME object, then route the object to the non-XMPP
      service (first wrapping it in the protocol used by the non-XMPP
      service if necessary).

      o When a gateway receives a secured non-XMPP instant message or
         presence document from the non-XMPP service that is addressed to a
         user on the XMPP service, it MUST remove the non-XMPP "wrapper"
         (if any) in order to reveal the multipart S/MIME object, wrap the
         object in an XMPP message or presence "wrapper" (including the
         <e2e> and </e2e> tags), and then route the XMPP stanza to the XMPP
         service.

   The wrapped S/MIME object MUST be immutable and MUST NOT be modified
   by an XMPP-CPIM gateway.

9. urn:ietf:params:xml:xmpp-e2e Namespace

   The <e2e xmlns='urn:ietf:params:xml:ns:xmpp-e2e'/> element is a
   wrapper for an XML CDATA section (see Section 2.7 of [XML]) that
   contains a "Message/CPIM", "application/pidf+xml", or
   "application/xmpp+xml" object. Thus the
   'urn:ietf:params:xml:xmpp-e2e' namespace has no inherent semantics,
   and the semantics of the encapsulated object are defined by one of
   the following specifications:

   o [MSGFMT] for "Message/CPIM"
   o [PIDF] for "application/pidf+xml"
   o [XMPP-CORE] for "application/xmpp+xml"

   Although the "application/xmpp+xml" media type is specified in this
   document, the <xmpp/> element is simply a wrapper for a <message/>,
   , or stanza, where the semantics of those stanza
   types are specified in [XMPP-CORE].

   Given that the 'urn:ietf:params:xml:ns:xmpp-e2e' namespace has no
   inherent semantics and specifies a using protocol only, versioning is
   the responsibility of the protocols that define the encapsulated
   objects ([MSGFMT], [PIDF], and [XMPP-CORE]).

10. application/xmpp+xml Media Type

   The "application/xmpp+xml" media type adheres to the guidelines
   specified in [XML-MEDIA]. The root element for this MIME type is
   , and the root element MUST contain one and only one child
   element, corresponding to one of the XMPP stanza types (i.e.,
   message, presence, or iq) if the default namespace is 'jabber:client'
   or 'jabber:server' as defined in [XMPP-CORE]. The character encoding
   for this XML media type MUST be UTF-8, in accordance with Section
   11.5 of [XMPP-CORE].

11. Security Considerations

   This entire memo discusses security. Detailed security
   considerations for instant messaging and presence protocols are given
   in [IMP-REQS] (Sections 5.1 through 5.4), and for XMPP in particular
   are given in [XMPP-CORE] (Sections 12.1 through 12.6). In addition,
   all of the security considerations specified in [XML-MEDIA] apply to
   the "application/xmpp+xml" media type.

   The end-to-end security method defined here MAY result in exchanging
   secured instant messages and presence information through a gateway
   that implements the CPIM specifications. Such a gateway MUST be
   compliant with the minimum security requirements of the instant
   messaging and presence protocols with which it interfaces.

12. IANA Considerations

12.1. XML Namespace Name for e2e Data in XMPP

   A URN sub-namespace of signed and encrypted content for the
   Extensible Messaging and Presence Protocol (XMPP) is defined as
   follows. (This namespace name adheres to the format defined in
   [XML-REG].)

   URI: urn:ietf:params:xml:ns:xmpp-e2e
   Specification: RFC 3923
   Description: This is an XML namespace name of signed and encrypted
      content for the Extensible Messaging and Presence Protocol as
      defined by RFC 3923.
   Registrant Contact: IESG, <iesg@ietf.org>

12.2. Content-type Registration for "application/xmpp+xml"

   To: ietf-types@iana.org

   Subject: Registration of MIME media type application/xmpp+xml

   MIME media type name: application
   MIME subtype name: xmpp+xml
   Required parameters: (none)
   Optional parameters: (charset) Same as charset parameter of
      application/xml as specified in RFC 3023; per Section 11.5 of
      [XMPP-CORE], the charset must be UTF-8.
   Encoding considerations: Same as encoding considerations of
      application/xml as specified in RFC 3023; per Section 11.5 of
      [XMPP-CORE], the encoding must be UTF-8.

      Security considerations: All of the security considerations specified
         in RFC 3023 and [XMPP-CORE] apply to this XML media type. Refer
         to Section 11 of RFC 3923.
      Interoperability considerations: (none)
      Specification: RFC 3923
      Applications which use this media type: XMPP-compliant instant
         messaging and presence systems.
      Additional information: (none)
      Person and email address to contact for further information: IESG,
         <iesg@ietf.org>
      Intended usage: COMMON
      Author/Change controller: IETF, XMPP Working Group

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13.2. Informative References

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Appendix A.   Schema for urn:ietf:params:xml:ns:xmpp-e2e

   The following XML schema is descriptive, not normative.

   <?xml version='1.0' encoding='UTF-8'?>

   <xs:schema
       xmlns:xs='http://www.w3.org/2001/XMLSchema'
       targetNamespace='urn:ietf:params:xml:ns:xmpp-e2e'
       xmlns='urn:ietf:params:xml:ns:xmpp-e2e'
       elementFormDefault='qualified'>

     <xs:element name='e2e' type='xs:string'/>

     <xs:element name='decryption-failed' type='empty'/>
     <xs:element name='signature-unverified' type='empty'/>
     <xs:element name='bad-timestamp' type='empty'/>

     <xs:simpleType name='empty'>
       <xs:restriction base='xs:string'>
         <xs:enumeration value=''/>
       </xs:restriction>
     </xs:simpleType>

   </xs:schema>

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